



The Primordials Curse

Percy Jackson Background Guide



A simple and average life -- something the demigods at Camps Jupiter and Half-blood have never known. These heroes have been on the brink of death countless times and now it seems that another threat is looming. Immortal beings stronger than them are now here to take their place in the world... They will stop at nothing to destroy the Greek and Roman gods, their offspring, and anything that stands in their way. The clever and quick thinking of delegates will determine the future for the rest of the world.



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Dear Delegates,

Welcome to the Percy Jackson committee. We look forward to keeping you alive (hopefully). For the extent of the conference Shaili Kadakia, Priyanka Jayaratnam, Diljot Pattar, and Simran Samra will be your dias. We have designed what we hope will be a fun and exciting committee based on the Percy Jackson novels, written by Rick Riordan. As delegates you will be given the role of either a demigod, god, or Titan and will have to stop the apocalypse.

The Oracle of Delphi has spoken another prophecy two years after the prophecy of seven. A primordial goddess has begun to spread chaos, but this time it isn't Gaea. This time you will require the help of the Titans to save the gods (again) and, ultimately, the world. You must be willing to take risks and make sacrifices because the entire world is depending on you all - whether they know it or not. However, you must be careful. This time around the gods aren't on your side. They will try to turn you against your own. Ruin you. Manipulate you. The gods aren't the only problem...as mentioned, you need the help of the Titans. How you will do that? Well that's why you are on the case. Don't forget one very important thing. Make sure the mortals don't see you; the Mist may no longer be strong enough to help. If you get the mortals' attention, the attention of unwanted gods, or certain titans, well let's just say you would be in a bit of trouble. So our poor- we mean lucky - delegates, it is up to you to save the world. Again.

The following information has been prepared to help you along the committee. It contains the details, current situation, and characters of the committee. Ensure that you are knowledgeable on the characters and storyline, so if you have questions feel free to email us. Only information from the following book series will be considered valid:

- Percy Jackson and the Olympians
- The Heroes of Olympus

Any source other than those aforementioned will not be legitimate. As such, the Apollo Trials and companion books (e.g Percy Jackson's Greek Gods) will not be included in this committee. It is advised that research not be done on any original characters that are a part of the committee and not a part of the original Percy Jackson series (e.g Ananke). The movies are off limits and devices are not permissible.

We look forward to seeing you!

Sincerely,

Shaili Kadakia

Committee director of the Primordials Curse Committee

Email: 591701@pdsb.net



Story So Far

Percy Jackson and the Lightning Thief

Troubled twelve year old, Percy Jackson, always felt out of place. During a school trip to the Metropolitan Museum of Art, Percy is attacked by his math teacher but the supposed incident apparently does not occur. Percy is certain the incident occurred but, his best friend, Grover, and teacher, Mr. Brunner, keep Percy protected by hiding his true identity. With the school year over, Percy and his mother, Sally, take a trip to the beach. Grover (who is revealed to be a satyr and Percy's protector) arrives at the beach and warns them of approaching danger. Percy, Sally, and Grover attempt to get to Camp Half-Blood (a safeplace for demigods) but a Minotaur attacks the three and disappears with Sally.

Percy awakens at Camp Half-Blood where he discovers his father is Poseidon, God of the Sea, and that the gods suspect that Percy stole Zeus' lightning bolt. Percy discovers that he cannot contact his father due to the Big Prophecy; any child of Zeus, Hades, or Poseidon who reaches sixteen years of age has the power to end or save Olympus. From then on, the Big Three had made a vow to no longer have offspring, a rule Poseidon broke when Percy was born. Percy discovers that the Lord of the Underworld, Hades, sent the Minotaur after him and Chiron the camp director (Mr. Brunner) believes Hades stole the lightning bolt. Percy has only ten days, till the Summer Solstice, to return the Lightning Bolt or war will be declared. Percy and his new friend Annabeth (Daughter of Athena, God of Wisdom and Warfare) and Grover set out on a quest to convince Hades to return the bolt. Another friend, Luke Castellan (Son of Hermes), lends Percy a pair of flying shoes for the journey to the Underworld.

Along the way, the trio do a favor for Ares, God of War, who gives them a backpack of supplies in return. The trio travel to the Underworld and confront Hades about stealing the Lightning Bolt but find that Hades' Helm of Darkness has also been stolen. Percy opens his backpack to find that Ares hid the Lightning Bolt in the shield given to him. The three narrowly escape the Underworld and Percy challenges Ares to a duel and wins the Helm of Darkness, which he returns to Hades. Hades, upon realizing Percy is innocent, returns Sally back to her apartment. Percy returns the Lightning Bolt to Zeus and averts a war amongst the gods.

The trio return to Camp Half-Blood and Percy spends the rest of the summer there. On the last day of summer, Luke reveals himself to be the true thief of the Helm of Darkness and the Lightning Bolt, following orders from Kronos, the Titan King. Luke explains that the gods are irresponsible and it is time for better leaders, the Titans. Luke offers for Percy to join him but Percy declines and escapes a fight with the elder. Percy recovers and goes home to his mother for another school year.

Percy Jackson and the Sea of Monsters

It all starts with Percy having strange dreams of Grover being chased by the Cyclops Polyphemus. On that very day Percy and his friend, Tyson, who is later revealed to be a cyclops and a son of Poseidon, find themselves in the midst of cannonball-dodgeball and barely make it out alive. Upon being saved by Annabeth, the three head off to Camp Half-blood with the Gray Sisters who give them a series of numbers, which are later known to be latitude and longitude points. Returning to camp they find that Thalia's tree - formerly the daughter of Zeus who had been transformed into a tree



before her untimely death - has been poisoned and is unable to keep monsters out of the camp. Chiron, suspected of poisoning the tree since he is a son of Kronos, is replaced by Tantalus.

Annabeth does research upon hearing of Percy's dreams of Grover and discovers that there is a way to save Thalia's tree - the Golden Fleece which could be found in the Sea of Monsters. Percy and Annabeth pass this knowledge on to Tantalus who gives the quest to Clarisse. Hermes visits Percy and advises him, Annabeth, and Tyson to go on the quest.

Percy receives help from his father in the form of Hippocampi and the trio set off on the quest. They climb aboard a cruise ship, the Princess Andromeda, only to find that it is owned by Luke Castellan and the Titan Army. After being captured by Luke, they discover that he plans to help Kronos overthrow Olympus. Narrowly escaping, they reach an island where they are almost killed by Hydra, a monster who guards the Sea of Monsters, but are saved by Clarisse. Once they enter the Sea of Monsters, Clarisse's ship is severely damaged and the engine explodes, leaving Annabeth and Percy separated from the rest of the group.

Upon reaching the island of Polyphemus, they discover that the cyclops has captured Grover after mistaking him for a female cyclops and wanting to marry "her". They manage to save Grover and retrieve the Golden Fleece with the help of Tyson and Clarisse, who both survived the ship explosion. As they head back to Camp Half-Blood, they are captured by Luke yet again. Percy tricks Luke into admitting that he poisoned Thalia's tree to the demigods back at Camp Half-Blood through the use of an Iris message. They are rescued from Luke's ship and the Golden Fleece is brought to Camp Half-Blood which cures Thalia's tree, however, the fleece does its job a bit too well and Thalia is brought back to life, giving Kronos another chance to control the prophecy.

Percy Jackson and the Titan's Curse

No piece of good luck comes without its fair share of bad luck. Percy, Annabeth, and Grover had just saved two young unclaimed demigods, Nico and Bianca Di Angelo, when their enemy kidnaps Annabeth, soon followed by the abduction of Artemis. Percy sets off on a quest to find Annabeth, and the goddess, alongside Zoe Nightshade, Thalia Grace, Bianca Di Angelo, and Grover. However, the quest comes with a catch: they must complete it before the winter solstice, when the gods will vote on an important decision regarding the upcoming war against the Titans. Before heading out on the quest Percy saves the life of a creature, in the ocean, he has never seen before. He names the creature Bessie and continues on his quest.

Arriving in New Mexico, Grover senses the presence of Pan, the god of nature who was rumoured to be dead. Soon after, a Erythmanian boar (creature previously defeated by Hercules) attacks the demigods, which, after being reined, carries them to a gods junkyard in San Francisco. The demigods are attacked by a giant man of bronze and after discovering that the cause of the giant awakening, the demigods try and find a way to beat the giant. Bianca, the brave daughter of Hades, loses her life defeating the giant and the demigods have no choice but to continue their quest, in hopes of not leaving Bianca's sacrifice in vain.

The demigods are stopped by another distraction, this time it is the Hoover Dam. Although they have no reason to stop here, they decide to stay to pay homage to Annabeth. Unfortunately, peace



never lasts long as an army of skeletons attacks the demigods but Percy is met with a lucky encounter. Rachel Elizabeth Dare, a mortal, who can see through Mist, distracts the skeletons so Percy and his friends can escape.

The demigods soon learn that Bessie was the 'dangerous' beast Artemis had been after. Sacrificing and burning the entrails of the animal would give the slayer power to destroy Olympus - the demigods could not let Gaea or her friends get their hands on Bessie.

Realizing that their missing friend and goddess were both being held by Atlas at the Mountain of Despair, the demigods ask for the help of Annabeth's father to get them to the mountain quickly. A battle breaks out between the demigods and Luke, Atlas, and their cronies. However, Zoe Nightshade, who turns out to be the daughter of Atlas, is killed by her father. Artemis tricks Atlas into taking back his burden (holding up the sky) and the demigods think that Luke has been killed after watching him fall off a cliff.

The demigods head back home in time for the winter solstice, where Artemis is able to convince the gods to take action against the Titans. Thalia, becomes an immortal Hunter of Artemis, leaving Percy the only child who could fulfill the Great Prophecy. When the demigods arrive at camp, Percy is given the responsibility of informing Nico about the death of his sister when he is suddenly attack by spartoi. When Nico saves Percy by banishing the spartoi to the realm of Hades, Percy realizes he is dealing with a son of Hades. Another child of The Big Three. Percy has no time to react as Nico runs away from camp, leaving the son of Poseidon in a pool of confusion.

Percy Jackson and the Battle of Labyrinth

Fourteen-year old Percy is ready to begin his new school year at a new school. On his orientation day, he and a familiar mortal, Rachel, are attacked. Percy heads back to Camp Half-Blood where he learns about the Labyrinth - the maze designed by Daedalus and according to Greek Mythology, a part of King Minos' palace in Crete. Annabeth is the most intrigued and is given a quest which involves passage through the Labyrinth. The goal of the quest is to find Daedalus, the creator of the Labyrinth before Luke. If Luke finds Daedalus firsts, he will use the maze to enter the heart of the camp. Finding Daedalus is a difficult task because the maze, constantly growing, has lead many travellers to madness and death.

Annabeth, Percy, Grover, and Tyson enter the Labyrinth through an entrance near camp and the friends fight monsters, solve riddles, and free prisoners. At one point, Percy is separated from the others and lands on Calypso's island, Ogygia. It is here where he makes the difficult decision to leave paradise and Calypso to finish his quest. Percy enlists the help of Rachel, his friend who can see through the mist, to help guide the quest in the Labyrinth. They eventually reach Daedalus, who is hesitant to help them.

In addition to saving the camp from Luke and his army, Grover has to prove the existence of Pan (God of the Wild) or Grover will lose his job as a searcher. In the Labyrinth, the friends find Pan, who is about to cease his existence, and the god breathes part of himself into the people present in the room. Luke is able to lead his army into Camp Half-Blood and a battle emerges. Grover, using his



magic from Pan, bellows and this sound scares Luke's army away. With the battle over, Daedalus lets himself die which closes the Labyrinth forever.

Percy Jackson and the Last Olympian

When attempting to bring down Luke's ship, Percy duels Kronos (currently possessing Luke) who reveals that there is a spy within Camp Half-Blood. A son of Hephaestus, Beckendorf, sacrifices himself to take down the ship and let Percy escape. After returning to Camp Half-Blood, Percy finds the war council in a state of chaos with the cabin leaders accusing one another of being the spy. After retrieving the prophecy from the Oracle, everyone comes to the conclusion that no matter whose side Percy fights on, he will inevitably die. After a while, Chiron reveals that Typhon, the Storm Giant, has been making his way towards an unguarded Olympus and even the gods are unable to stop him.

Percy decides to take a break where he meets Nico and Leneus, a member of the Council of Cloven Elders; after finding out that Grover has disappeared, Percy forces Leneus to find Grover. After Leneus leaves, Nico and Percy discuss how Percy was unable to wound Kronos/Luke and Nico suggests a way for Percy to have the same advantage and the two set off with Mrs. O'Leary to discover more of Luke's past from his mother.

Finding Luke's mother in a psychotic state, the two boys learn that Luke had given his body as a host for Kronos with his mother's blessing. Later on, Nico and Percy travel to the Underworld where it is revealed that Nico had actually tricked Percy into coming there to be handed over to his father in exchange for information on his past. Nico later helps Percy escape from Hades to the River Styx, where Percy bathes in the river to become nearly invincible. They are attacked by Hades and his minions but Percy defeats him and he urges Nico to convince his father to help fight the Titans.

Percy receives a message from Athena stating that they should activate Plan 23: Daedalus' idea for every statue in New York to be an automaton which would do anything it is ordered to do. The battle begins and the campers gather in a park where they discover that Morpheus, God of dreams, had caused all of the residents of Manhattan to fall asleep to avoid human intervention. With the help of Thalia and the Hunters of Artemis, the group splits up to guard over various parts of the city. Meanwhile, Percy and Annabeth set off to activate Plan 23.

Later on, he and the some demigods head down to Central Park where they battle the Titan, Hyperion, and some other monsters. Just as they defeat them, the Clazmonian Sow descends and begins to wreak havoc; luckily Plan 23 comes to use and the statues are ordered to defeat the Sow. After meeting Rachel, who reveals that Percy is not the hero who is destined to die, Percy goes to sleep with dreams of Kronos ordering his minions to release the drakon, this causes Percy to immediately reorganize his forces. After Clarisse defeats the drakon, Percy convinces Poseidon to fight alongside the other gods against Typhon; meanwhile, they are informed that Kronos' army has made its way to the doors of Olympus.

The final battle begins with Kronos showing Percy and Annabeth a vision of Typhon who is quickly defeated with the addition of Poseidon to the battle. Luke begins to regain control over his body with the help of Annabeth who still believes he has good in him. Luke reveals that to defeat Kronos he must be killed by his own hands and so Luke stabs himself and the Titan lord is defeated. Upon returning to Olympus after the battle, the heroes are rewarded for their bravery. The first series



ends with Rachel taking the spirit of the Oracle and speaking her first prophecy which involves a group of 7 heroes. The Heroes of Olympus.

The Lost Hero

This novel starts off with Jason Grace having no recollection of his past life and where he is. He has no idea who Piper McLean - his apparent girlfriend - is or who Leo Valdez - his apparent best friend - is. When a storm spirit attacks the three, who are on a school trip, Jason reveals his powers, surprising himself, Leo and Piper. Their coach, Gleeson Hedge, turns out to be a satyr and tries to help the demigods but the storm spirits are a tough, however, more demigods show up to help. Familiar demigods. Annabeth Chase. Annabeth explains, frustrated, that she had not expected to be saving them and the three new demigods learn that Annabeth is looking for her boyfriend, Percy Jackson. When taken back to Camp Half-Blood the three Jason, Leo and Piper learn that they are Greek demigods and the children of Zeus, Hephaestus, and Aphrodite, respectively.

After Leo discovers and brings a bronze flying dragon, Festus, back to life he and his friends, Jason and Piper, are sent on a quest to save the goddess Hera. The group faces many obstacles including an angry ice princess and cyclopes.

Piper reveals that the giant Enceladus had ordered her to sabotage their quest in order for her father's safe return and the other two demigods promise to help her with the predicament. While resting in a mountain cave the group is attacked by Lycaon and his pack of werewolves but are miraculously saved by the Hunters of Artemis, with Thalia Grace in the lead. Jason is finally meets his sister and learns about his past. Leo is suddenly struck with brilliancy. Basing his hypothesis off of Jason's dreams, Leo is able to deduce that Hera had 'exchanged' demigods from different camps and was being kept at the Wolf House. The large group decides to split up; the demigods save Piper's dad first then the Hunters would head for the Wolf House.

After saving Piper's dad from Enceladus at Mount Diablo, the group crash lands a helicopter at the Wolf House. Hera is being kept by Porphyron, who is using her powers to reform himself, in a cage made of earthen tendrils. While Leo tries to free her, the rest of the demigods and the Hunters distract the band of enemies. However, Porphyron is able to rise and Jason almost loses his life in the battle until Hera takes her divine form and obliterates all monsters nearby, although Porphyron manages to escape. Hera congratulates them and brings the three demigods back to Camp Half-Blood. Back at camp, things aren't quite normal when Leo discovers a hidden Bunker 9 which is littered with blue prints, including an aerial warship with Festus as the masthead.

Troubles don't end here for the demigods for when Juno (Hera) visits Jason he realizes that he must help unite the Greek and Roman demigods. Jason reveals at a council with the cabin leaders that the Greeks and Romans had never been aware of each other because a deep-rooted hatred between the groups could cause a war. The council decides a plan to send the Argo II (the name of their Festus based warship) with Jason, Piper and Leo to the other camp. However, when Annabeth asks to join the group Jason does not deny for he knows who his counterpart was in Hera's 'exchange'. Percy Jackson.



The Son of Neptune

Percy Jackson has no recollection of his life except for one name: Annabeth. Percy is being chased by two Gorgon sisters when a lady named June gives him a choice; carry her to the safety of Camp Jupiter or retreat to the safety of the sea and live a happy life. Percy decides to carry her to Camp Jupiter and meets two demigods, Hazel and Frank. June is revealed to be Goddess Juno and announces that Percy is a son of Neptune (Poseidon). During a camp activity, Mars (Ares) appears and informs Percy, Frank (his son), and Hazel to go on a quest to free Thanatos (God of Death) in Alaska. Mars also reveals that Gaea created seven giants to destroy the Gods.

While travelling to Alaska, the trio encounter Ella the harpy who has read and memorized the Sibylline Books, which are books of prophecies about Rome. They make a pitstop to Frank's grandma's house and Frank learns more about his gift and duty. Following Frank's instruction, the friends reach Hubbard Glacier and find Thanatos. His chains cannot be melted unless melted by the fire of life (a log that represents Frank's life - once fully burned to ashes, Frank's life will cease to exist as well). The trio must defeat Alcyoneus (this giant cannot be killed in his home territory) who chained Thanatos. Frank frees Thanatos using his log and the three drag Alcyoneus to Canada, where he is defeated. They head back to Camp Jupiter and Percy fully regains his memory.

Upon arriving at Camp, they discover it is under attack so the three help to defeat the giant Polybotes. In a dream, Hera tell Percy that he is the link to connect the Roman and Greek camps and the Argo I I carrying Jason Grace, Piper McLean, Leo Valdez, Annabeth Chase, and Coach Hedge approaches Camp Jupiter.

The Mark of Athena

The members of the Argo II set sails towards Camp Jupiter, ready to unite with the rest of the Heroes of Olympus. All seems perfect but as Annabeth looks over Jason Grace, she fears this may be a trap. Terminus, the Roman God of boundaries, appears upon their ship and prevents them from further entering the camp as he is terrified of what intentions they may hold. Annabeth compromises with Terminus but she hears voices mocking her choices for her selfish need to see Percy Jackson.

Down below, Octavian, the augur of Camp Jupiter, begins to talk about the "Prophecy of Seven" but is interrupted by Annabeth as she mentions that this prophecy is meant for both Roman and Greek gods to collaborate and close the Doors of Death. As Annabeth and Reyna are talking, the Argo II suddenly starts attacking the city and a fight erupts between the Greeks and Romans. Percy, Annabeth and the rest narrowly escape the camp and interrogate Leo, who initially started an attack. Leo responds that he has no memory of his actions and has a feeling similar to Annabeth previously.

Annabeth ventures alone on a separate quest: following the Mark of Athena to find the Athena Parthenos, underground. As Annabeth goes deeper, she reaches a long-drop down and realizes that she has no way of getting down, considering the fact that she didn't have any magical powers like the other seven. However a voice in her head tells her to create a ladder rope using plastic swords and kite string, found nearby. She climbs down and finds a path that leads to a shrine for the god Mithras. Eventually, Annabeth enters a large room decorated with beautiful tapestries, but is captured by their weaver, Arachne, one of her mother's enemies.



Meanwhile, Leo, Hazel, and Frank are lost, but eventually find their way to the Pantheon. On their way there, they are captured by Eidolons, but Leo manages to escape into another room and finds a control ball. Eventually they all escape, but they come across Nico's sword and soon realize that it was all a trap.

Back at the Argo II, Piper is setting up a picnic for Jason's birthday, but is interrupted by several nymphs. The nymphs used a special type of water to drain the demigod's powers, so Piper uses her Cornucopia to funnel their positive thoughts and purify the water. The nymphs beg them to spare them so in return Percy, Piper, and Jason received information about the location of Otis and Ephialtes, the giants that had captured Nico. The three quickly arrive to the giants' lair and they find the unguarded jar Nico was in. Soon after they defeat the giants, with the help of Bacchus, and rescue Nico.

Annabeth hatches a plan and traps Arachne using her own insecurities. Arachne angered by Annabeth's trickery starts thrashing around causing a lot of carnage. Suddenly the "Argo II" makes an entrance to save Annabeth from following below to Tartarus. When they try to make an attempt, they fail horrendously and Percy and Annabeth fall into Tartarus. The demigods try to take in the fact that they have lost their friends and plan how to rescue them.

The House of Hades

In a situation just as bad as the one ended off in the last book, the six demigods who escaped being pulled into Tartarus (Leo, Hazel, Jason, Piper, Frank, and Nico) are in the Argo II being attacked by earth spirits. It is here that Hazel meets Hecate, goddess of Magic, who tells the girl that she must master the ability to manipulate the Mist, if she wants to save Percy and Annabeth, who were falling into Tartarus.

When Annabeth and Percy land in Tartarus they realize that they must drink from the River Phlegethon to survive the toxic environment. After trying to follow a group of monsters in Tartarus to get to the Doors of Death, the two demigods are attacked but are saved by Iapetus, Bob, a titan whose memory Percy had wiped.

Jason and Leo, back in Bologna, find a way to distract the demigods who were about to attack Camp Half-Blood in the form of two dwarfs, who the demigods had bested after having their Archimedes sphere stolen.

The Argo II then proceeds to Venice to confront Triptolemus, who had the secret they required to get to the Doors of Death. Frank, after destroying a herd of katoblepones in the city, saves Nico from being kept as a plank and gets Hazel healed, who had been poisoned by the katoblepones. Triptolemus tells them that to be immunized against the poison they must drink before entering the House of Hades, they must eat barley cakes.

The demigods on the Argo II are stopped, once again, by a pesky bandit with the name Sciron. Hazel is able to manipulate the Mist to save the Argo II, after which she receives a message from Pluto telling her that the Doors of Death would be on the lowest level of the House of Hades and that they would be guarded by Pasiphae, a sorceress.



Rachel, at Camp Half Blood, receives a message from Annabeth, in Tartarus, which she must deliver to Reyna, who is with Octavian and the party of Roman demigods who wish to attack Camp Half-Blood. Annabeth instructs that Reyna must be the one to deliver the Athena Parthenos to Camp Half-Blood to stop the war between the two demigod camps. Jason sees all this in a dream and when he awakes he realizes that they must head to the tomb of a Roman Emperor, Diocletian, in order to obtain his scepter, which can be used to awaken the spirits of Roman warriors.

When the demigods on the Argo II are, once again, attacked by Khione, she sends Leo to Ogygia where he meets and falls in love with Calypso. Knowing he must return to help his fellow demigods, Leo does not leave before swearing on the River Styx that he would come back and save Calypso.

The Argo II finally makes it to the the House of Hades but once they descend, monsters attack them, forcing Nico to summon dead Roman warriors to fight alongside them. However, the spirits do not take orders from Jason, who is praetor, as they sense he is no longer fully Roman, due to his time at Camp Half-Blood. Most of the spirits take orders from Frank, to whom Jason transfers his praetorship.

In Tartarus, Percy and Annabeth, with the help of Bob and Damasen (who saves Percy from death), finally reach the Doors of Death, where they are ambushed by monsters and the titan brothers of Bob. Although the demigods originally intended for Bob to leave Tartarus with them, he must stay behind to allow the demigods to ride an elevator to the House of Hades, where their friends would be.

With Percy and Annabeth safe, the demigods leave the House of Hades and shadow travel to safety with the help of Nico and Hazel. The heroes continue their journey to Athens as Percy remembers how Bob had saved his life, saying hello to the stars from the friendly titan.

The Blood of Olympus

The final installment of this series begins with Piper, Jason, and Annabeth deciding to discover what Gaea has planned. The three learn of a gathering of Gaea's minions and go undercover, with Jason under a disguise. A ghost accidentally gives away information about how Gaea is stopping the demi-gods from getting to Acropolis (a sacred place in Athens). The three are informed that Apollo no longer has control of Delphi and Victoria (Roman Goddess of victory and speed) so the chances are slim of the demi-gods winning. Jason's mother appears in the form of a ghost and attempts to convince Jason to fight for Gaea. Due to this, the disguise surrounding Jason is broken and a fight breaks out. Jason is injured and Juno appears to inform the demi-gods that they must find Victoria and that the twins, Artemis and Apollo, are hiding from Jupiter.

Reyna, Nico, and Coach Hedge are on their own journey to Camp Half-Blood with the Athena Parthenos. They shadow travel to Pompeii and rest while Reyna dreams of Octavian outside Camp Half-Blood ready to attack. The three are attacked by earthen ghosts and Nico takes the Parthenos and shadows travels while Reyna controls the earthen ghosts.



Back on the Argo I I , the remaining heroes, Percy, Leo, Hazel, and Frank, discuss going towards Olympia and meeting Nike (Nike is the Greek version of Victoria and the two are at war). The group heads towards the Temple of Zeus. Nike and Victoria are at war with each other, trying to decide which side will be victorious. The four successfully trick Nike, tie her up, and take her with them on the Argo I I .

Exhausted from shadow travelling, Nico meets Clovis, the head counsellor of the Hypnos cabin in his dreams. Nico tells Clovis to tell Chiron that they are bringing the Athena Parthenos. After they shadow travel, Nico learns they ended up in Evora, Portugal instead of Spain. Hades informs Nico that Orion, Gaea's giant son, is trailing after their scent and and wolves are chasing the heroes as well. Reyna, Coach Hedge, and Nico engage in battle with one of Gaea's servant, Lycaon, and they manage to shadow travel away but with no clear direction of where they are going.

Frank and Piper discover that the chained god in Sparta is Ares because the Spartans believed that if they chained him, the spirit of war would never leave them. Piper and Annabeth set off to find the chained god and they descend into the Temple of Fear. They engage in a fight with Mimas but accidentally release the makhai, spirits of battle and combat.

Nico, Reyna and Coach Hedge find that they are being hunted by Orion. In San Juan, Reyna is abducted by the Amazons and talks to her sister, Hylla, the queen. Reyna learns that a trap is set for Orion when they receive news that Orion is about to attack. Hylla gives Reyna her strength, which was given by her mother, to give her time to run away with Nico and Coach Hedge. They escape and end up in Beaufort, South Carolina.

Leo, Hazel, and Frank travel to the sacred island of Delos where Apollo and Artemis are trapped, unable to fight against the Giants or assist the Hunters of Artemis. Leo makes a music-making gift for Apollo in exchange for a daisy picked by the god from the soil of Delos, an essential ingredient of 'The Physician's Cure' which Leo intends to obtain from Asclepius. Leo realizes that he must fight Gaea with fire and that may mean his death. However, 'The Physician's Cure' will bring him back to life so that he may fulfill his oath to return to Calypso. The Seven then stop at the Temple of Asclepius where the god creates the cure for Leo.

The heroes reach Athens, where they are betrayed by Kepros, the ancient half-snake king of Athens. While in combat, Annabeth is injured and Percy gets a nosebleed and the blood spills onto the ground, waking Gaea.

While on the way to Camp Half-Blood, Reyna confronts Orion and aided by the power of Athena and her mother Bellona, she kills him. Octavian attempts to attack Camp Half-Blood but Reyna arrives in time with the Athena Parthenos and sets it down by Thalia's pine tree, healing the ancient war between Greek and Roman demigods.

Although all the giants are defeated, Gaea has risen. Leo sends a blast of fire against her and this renders her permanently dispersed and powerless. Leo is killed in this explosion but is brought back to life using the Physician's Cure and lands on Ogygia with Calypso.



ATTENTION GODS, DEMIGODS, AND IMMORTAL BEINGS

I, Iris, goddess of rainbows and messenger of the gods, must communicate to you all an important mission -- one of such importance that I will not ask for an offering in return. Olympus is on a path towards destruction, and by extension this will mean the annihilation of the Western Hemisphere, something I am sure would be a hindrance, I should put it simply, for us all. Ananke, the goddess of inevitability, has chosen to now fight for power against the almighty gods but has fate on her side, literally. Reverting back to the vicious state of flickering in between their Greek and Roman forms, the gods are, must I be blunt, useless, thus let me welcome you all to what may become your death.

The fate of Olympus is in your hands. I shudder at that cliché of a statement but it is true. With no one to protect it, Mount Olympus will fall into the hands of an evil more powerful than we have ever seen, and once Olympus is taken we will never have it back. Olympus has been close to destruction many times but never has a god of such great strength been affected to great degree. (Yes, I am referring to the kidnapping of Zeus, king of the gods.) If this does not prove to you the desperate state Olympus is in, then you are in need of becoming literate.

Now the time has come for me to tell you what you must do. Although it appears obvious to me, I will do you this favour for I've heard that some of you can be dense. Demigods and titans, you must work together, please do keep the complaining to a minimum, to save the gods and Olympus. Ananke will try and stop you and the gods are the only ones who know how to stop her...and therein lies the problem. The gods bend to the will of Ananke, they comply to almost every command of hers, and thus they keep the secret of her undoing. Not only must you stop Ananke but you must stay alive. Did you think you were up against only the primordial goddess herself? Chaos and Erebus, her children, will do everything in their power to stop you from sabotaging their mother's plan and they will, of course, attempt to plunge your world into chaos and darkness, it is only fair since they were named after these talents of theirs.

To all of you, my time is running out as our enemies try and thwart my deliverance of this message, fortunately to no avail yet, although I will break at some point or other, and so I implore you to follow my words. Work together to save Olympus or die due to your prejudices...I leave it up to you.

~ Iris

P.S This is the only time I will not ask for a fee...my services are not for free



Timeline

At ages 13-17 the seven demigods had saved Olympus: Percy Jackson (Son of Poseidon), Annabeth Chase (Daughter of Athena), Leo Valdez (Son of Hephaestus), Hazel Levesque (Daughter of Pluto), Frank Zhang (Son of Mars), Piper Mclean (Daughter of Aphrodite), and Jason Grace (Son of Jupiter).

It is safe to say that these demigods had lived their fair share of trouble. Uniting the Greek and Roman camps was difficult enough and uniting the Greek and Roman gods was even harder. At the end of the war, the heroes were finally given a rest.

Up until now, life had been as close to normal as it could get for any demigod, including the Heroes of Olympus. Annabeth was busy studying to become an architect while Percy studied marine biology, and the rest of the heroes were still working towards their own goals. . . Occasionally, there would be the usual small quest with monsters but Rachel Dare, the Oracle, was not expected to reveal new prophecies anytime soon. Or so they all had hoped. Unexpectedly, at one of their sword fighting practices at Camp Half- Blood, Rachel had frozen and the familiar green fog swirled again, paired with the glowing eyes:

*The enemy you must befriend, to save all from the end
One who was loved, shall now turn against all
To help the king who was forced to fall
Olympus now runs on fates rules,
The mothers and fathers all made to turn fools
The jail has broken, all shall break loose
Stop what lies ahead, or all beings will be dead*

‘Another Great Prophecy’, Chiron had declared. Unfortunately, the Heroes of Olympus were alive for the third Great Prophecy. Following the reading of the prophecy, Chiron had quickly gathered up the Heroes of Olympus along with Thalia, Nico, Grover and Reyna. Most mysteriously, their camp director, Dionysus the god of Wine, was missing from the meeting.

As all were gathered at the meeting, Chiron explained to the demigods of the problem that had arisen. Zeus was missing - the demigods broke out into chaos. Fortunately, Piper’s charmspeak was able to calm things down but only temporarily. Chiron explained to the group that Zeus’ disappearance wasn’t the only problem. For quite some time now, the gods had been flickering between their Romans and Greek forms. Usually, gods change their form through their own will, however, this time it was seemingly out of their control. The constant flickering between forms could plunge Olympus into an abyss darker than Tartarus. There is only one person to point fingers at during this situation: Ananke, the primordial goddess of inevitability, the fates, and compulsion.

The primordial goddess, Ananke is said to have created parts of Earth, Heaven, and the Sea to form the ordered universe. After the creation of the world, her partner, Kronos and her traveled the eternal passage of time where they were beyond the reach of the younger gods. However, throughout recent years, Olympus has angered Ananke. The fall of her spouse, Kronos, and the fall of her mother, Gaea, at the hands of the Olympians has infuriated her. She is now ready to take back what she had



lost from the Olympians. What better way to do that than by messing with the gods themselves? In Ananke's 'flawless' plan, she has fortunately overlooked the power of the other Titans. She never considered the possibility of the demigods and the Titans putting their differences aside and working together to try to defend Olympus. Separated, they are weak and vulnerable. United, they are mighty and strategic.

The demigods are ready to fight for the Olympians one more time. But they know they can't do it alone and they require the assistance of the Titans. However, with past history, the Titans may be a little less than understanding. It is up to the demigods and Titans to find a way to unite two superior powers for the greater good. Even though they have succeeded in two Great Prophecy's before, will it be enough for a third time? Or will Olympus finally crumble?



Issues to Address - Questions to Consider

Titan-Demigod Alliance:

In order to bring down Ananke, the demigods and the Gods must work along with the Titans. However, after the Titan War, alliances are beyond hard to make. Not to mention that the Titans blame Percy Jackson for the death of Iapetus (Bob). Many of the demigods continue to hold anger towards the Titans due to the deaths caused by the Titan War while many are afraid of their immense power and what evils they are capable of. Is it possible for them to use that power for good? Or will Olympus be brought to ruins due to the past?

The Fall of the Roman and Greek Empire

The thought of a war breaks great misery to the demi-gods, especially those from the Prophecy of Seven. There has been enough bloodshed and lost ones and the rising threat of the primordial goddess, Ananke is looming over the heads of the demi-gods and Titans. If the demi-gods and Titans fail to find a way to protect the Greek and Roman Gods, chaos will fall upon Earth. Olympus will fall into dark times and sides will be drawn. With the Gods divided, their will be constant bickering and a misuse of power. The demi-gods and Titans will become powerless.

Safety of the Innocent

War is bound to cause harm to innocents, but this war is different from mortal wars. The dangerous combination of supernatural beings opens a myriad of ways that mortals and other beings not involved in the war can be hurt. The demigods and other leads of the war must ensure that the mortals stay oblivious to the situation around them, however difficult that may be, or risk the exposure of the supernatural world, or more simply put, cause the end of the mortal world. Mortals are not the only concern. Many neutral beings exist in the world of the demigods, for example nymphs and other harmless spirits. Destroying their homes is already enough but the death of these beings would be a great sin, one with a weight that would be too much to forgive. It must be made sure that the innocents are kept safe and unenlightened to the war going on around them. A grave mistake will be made if the lives of innocents are lost, one that could mean the end of Olympus.



Character Guide

Grover Underwood

Grover Underwood, forever a loyal companion to Percy Jackson and the Heroes of Olympus, sides with the demigods. The only issue is that his fear of cyclops and titans makes working with these groups even more difficult. He is able to influence and manipulate nature for the sake of good and uses this whenever possible but his powers are quite ineffective when he is afraid.

Specialties:

- Empathy link with Percy Jackson - comes in handy when the two are apart
- Ability to manipulate nature
- Chosen One of Nature God, Pan
- Leader of the Council of Cloven Elders

Hera (Juno)

Hera's actions during the Second Giant War has lead to many demigods losing their trust in her. Many demigods also have resentment towards her, namely the Heroes of Olympus, despite Zeus forgiving her for her actions. With the current crisis, her split-personality is worse than ever, but she insists that she is able to fight this battle against Ananke. Besides, angering her would simply cause the stability of Olympus to crumble.

Specialties:

- Skilled in battles
- Ability to form and maintain familial bonds (keep Olympians from fighting one another and keep Olympus from falling)
- Control over animals

Jason Grace

Being the son of Roman god, Jupiter, has never been easy for Jason and its only about to get harder as he has got even more responsibility on his shoulders than ever before. With his father gone missing, Jason will do whatever it takes to ensure that Olympus does not crumble, even if it means he has to risk his own life. With the help of the Heroes of Olympus, the Titans, and the Gods, he hopes to bring peace to the world before it's too late.

Specialties:

- Problem solving; leader
- Combat prowess - trained in Roman legionary warfare
- As the son of Jupiter, can control and manipulate the air, weather, and lightning and electricity

Percy Jackson

Percy has longed for a peaceful life without any more prophecies and quests since the Battle to stop Gaea. He thought he was finally going to have his wish until he got word of the new crisis at Mount Olympus. Now, it's more important than ever for Percy to remain neutral between the Titans and his demigod friends, especially since the Titans blame Percy for what happened to Iapetus (or Bob, rather). Will Percy be able to help his father without his personal baggage getting in the way?

Specialties:

- As the son of Poseidon, he authority over sea creatures who treat him with lordly respect
- Strength



- Manipulation of water

Annabeth Chase

Annabeth has always been up for a challenge. When word broke out about the new crisis at Mount Olympus, Annabeth knew she wanted to help to fix it. Working together with the Titans will help alleviate her guilt about Iapetus. She hopes to resolve the tensions between both parties to save the Gods and every problem has a solution right? Annabeth is determined to save her mother, Athena, but how much is she willing to give up to do so?

Specialties:

- Highly skilled warrior in battle and an accomplished strategist
- Clever, smart, and intelligent
- A natural leader and most outspoken out of the seven

Leo Valdez

Leo has always been loyal to his friend, Jason. Once Jason decided to help save the Gods, Leo joined as well. But, he does not trust Hera after she played with his memories and swapped Percy and Jason. He doesn't feel as he would be of much help to save the Gods with his machine expertise. Leo's just here to see where this adventure takes him next.

Specialties:

- Natural mechanical skills
- Ability to control fire
- Skillful fighter without any combat training

Hazel Levesque

Hazel has dealt with her fair share of prophecies and quests. But she is prepared to support her friends to protect their family. She is mostly worried about her little brother, Nico, who does not want to help the Gods this time around. When it comes to family, Nico comes before the Gods and she will follow what her brother does as long as it protects Olympus.

Specialties:

- Ability to summon and control precious metals
- Potential to manipulate and control the mist
- Ability to manipulate the mist

Frank Zhang

Frank has always been a natural battlefield commander. He is smart and strategic and will be using his skills to help protect his father. As the Son of the God of War, Frank can sense that the Gods aren't restored to their normal selves, a war will be brewing will be started to take advantage of this situation. As a Praetor of the Twelfth Legion, he is determined to remain calm and composed to reassure the rest of his campmates.

Specialties:

- Natural fighter, swordsman, and archer
- Ability to change into any animal he wishes
- Communicate with both forms of his father through his mind



Piper Mclean

Piper has always been loyal and protective of her friends and leader. As a born leader, she is determined to find a way to save the Gods with the help of the Titans. She is willing to use her *charmspeak* abilities to persuade the Titans to help, against the Titans wishes of being manipulated. When it comes to family, any sacrifice can be made by Piper.

Specialties:

- Ability to influence others using *charmspeak*
- Resist the use of *charmspeak* on herself
- High level of control over emotions

Nico Di Angelo

Nico, forced to endure more tragedy and danger than most demigods would in a lifetime, is on a quest yet again. Being the son of Hades has constantly left him as an outcast, but things have changed for the better once he'd fought alongside the Heroes of Olympus during the Second Giant War. Nico will do anything to help bring down Ananke, even if it means risking his own life. But what will he do when he refuses to work alongside the Gods?

Specialties:

- Can control the earth
- Control over the dead, ability to summon and telekinetically control bones
- Shadow travel

Thalia Grace

Thalia is known for being a proficient warrior at battle and a great leader, and with her father, Zeus, missing she is willing to take stand alongside the Heroes of Olympus to bring peace. But with the gods' and goddess' split personalities acting up again, Artemis is of no use and so it is up to Thalia to take charge of the hunters. The only issue is that the power goes to her head, she may prove to be more a nuisance than actual help.

Specialties:

- Control over electricity and lightning
- Ability to manipulate Mist
- Huntress Immortality
- Archery

Reyna Ramírez-Arellano

Reyna's skills as a leader and battle warrior prove to be useful once the news of the rising of Ananke gets around. However, she is hesitant to work alongside the Titans as she doesn't trust them after the events of the Titan War. She hopes that working with the Heroes of Olympus and Nico will help her gain trust of the Titans. With Aurum and Argentum by her side, she is sure she will be able to help defeat Ananke.

Specialties:

- Enhanced strength and agility
- Can share her strength and courage with others
- Ability to control dead ghosts and skeletons of ancient Roman Legionaries (ability is limited)



Prometheus

After the Battle of Manhattan, Prometheus went into hiding to avoid embarrassment of constantly switching sides. He was called by Chiron after the kidnapping of Zeus to assist in this crisis. Prometheus will join the side that has a higher side of winning and will switch sides at anytime. As the Titan of foresight, Prometheus is able to see in the future and may have valuable information; however, he will provide the information as long as incentives are involved.

Specialties:

- Clever and knowledgeable
- Able to see into the future and anticipate impending events as the Titan of Forethought
- Created mankind through clay and breathed them to life

Oceanus

After the Battle of Manhattan, Oceanus retreated back into the depths. He is still extremely powerful and his powers almost surpass the ability of his nephew, Poseidon. Oceanus is reluctant in helping the demi-gods after their past history and is not willing to make an effort. Oceanus will always find a way to ensure his status, even if Ananke wins this war.

Specialties:

- He can create water out of his own power
- Control over the weather
- Absolute and complete control of ancient and powerful monsters such as gigantic squids and sea serpents

Hyperion

After the Battle of Manhattan, Hyperion returned to Tartarus and guarded the doors of Death. Fortunately, Hyperion survives the incident between himself and Tartarus and he is able to reform into his Titan self. He is cruel and brutal and does not want to help the Greek Gods as he is devoted to his brother, Kronos. He blames Percy and Annabeth for his misery while they were in Tartarus and absolutely despises them.

Specialties:

- Enhanced strength and combat skill
- Absolute control over fire as he is the Titan of Fire
- Control over light

Poseidon (Neptune)

Being the god of the sea comes with perks like having control over water that is under your domain, the ability to communicate with horses, and controlling earthquakes. However, it's not all good things. Having Percy Jackson as a son is more than troublesome and being brother to Zeus comes with a heavy burden, as Poseidon is blamed for incidents like stealing Zeus' lightning bolt. Poseidon is struggling with his split personality but is able to communicate with certain demigods for short periods of time in his Greek form. Poseidon on the side of Ananke is something to avoid on all costs, he is many times the tipping point between victory and failure.

Specialties:

- One of the Big Three, thus has knowledge not available to other gods and persuasion over his brothers



- Power over most undersea creatures
- Fights for what he believes in (extremely loyal)

Hades (Pluto)

In times such as these, when death is rampant, it is expected that the god of death and wealth would be absolutely peachy but even Hades is affected by the power of Ananke. The god has only grudgingly helped demigods in the past and is often seen to be selfish, except for when it comes to his own family. Specifically his son Nico Di Angelo. Although a trickster, it is difficult to sway Hades' true loyalty, but that loyalty is often difficult to find. Hades controls the Underworld, which was given to his control after his brothers Zeus and Poseidon took control of the skies and seas, respectively. Not only the father of death, Hades is also the god of wealth, giving him the ability to sense and summon quantities of precious metals. Having a change of heart recently, Hades had began to accept his fatal flaw of holding grudges but seems to be reverting back to that mindset under the influence of Ananke.

Specialties:

- Power over darkness (can create clouds of lightless space)
- Extreme intelligence and cleverness (most out of the gods besides Athena)
- Shapeshifting
- Subterranean navigation

Athena (Minerva)

Not known as the most powerful daughter to Zeus without reason, Athena is the goddess of wisdom. Athena is linked to strategic warfare, arts, law and justice, courage and inspiration, and strength. Annabeth, daughter of Athena, follows in her mother's footsteps as they both place great faith in knowledge. Athena has never approved of the relationship between Annabeth and Percy and being under the influence of Ananke has turned that disapproval of Percy into hatred. Athena seems to be controlled by Ananke more than other gods and is, most of the time, stuck in her Roman form. Minerva is a dangerous goddess who craves vengeance for being disrespected by the demigods. However, Athena remains a brilliant goddess and astute warrior, who has often helped demigods in their quests.

Specialties:

- Transfiguration
- Weapon conjuration
- Battle expertise

Aphrodite (Venus)

Love is universal. Which means that Aphrodite is barely affected by Ananke since her Greek and Roman sides always happen to agree. Although she is more sane than other gods, Aphrodite hasn't been known to go out of her way to help demigods, but instead seems more interested in making their journeys (specifically their relationships) more difficult. Though it may not seem like this, Aphrodite would never ill-wish any of the demigods, especially her favorite daughter Piper, to whom she constantly grants 'favours'. Aphrodite is the goddess of the arguably most powerful emotion and although her reasoning may be flawed, her opinions are difficult to disagree with. The goddess of beauty, love, and desire is more powerful than she may seem but is currently in hiding from Ananke.

Specialties:

- Reality warping
- Charmspeak



- Absolute control over emotions of love and desire

Ares (Mars)

To the demigods Ares is a violent and easily angered bully and to the gods...well the same thing. Ares seems to only have good relations with his own children, including his son Frank, and his lover Aphrodite...it is this lack of relationships that made it so easy for Ananke to control him. Even when brainwashed, as he was by Kronos, Ares proves to be an effective war strategist but often allows anger and arrogance to get the best of him, which undermines his prowess in battle. Ares gives off an aura of anger and seems to pick fights with people for no reason, but despite this he shows a grudging respect to those who have beat him in fights (Percy Jackson) and is a strict parent, believing his children are responsible for their own fights.

Specialties:

- Battle precognition
- Transmutations
- Control over weapons

Hermes (Mercury)

The god of messengers and thieves seems to be one of the few gods who care, in an honest manner, about their children, though many times he is helpless to do anything about it. Hermes is the only major god who is able to travel freely through the domains of the Big Three. Like Artemis, Hermes is extremely reasonable and seems to have a great understanding of mortals and their lives. Hermes is able to help people understand things covered by the mist and is seemingly the only god without extreme arrogance, like Zeus and Ares, but also takes his job seriously, unlike Apollo or Dionysus. Advantageously, Hermes also specializes in a variety of skills, hence the name Jack of All Trades, such as diplomacy and trade along with merchants.

Specialties:

- Enhanced speed
- Shrewd intelligence and deceitfulness
- Lock manipulation and intuition

Calypso

Calypso, the daughter of Atlas, was punished for supporting her father and banished to Ogygia, an island no one can find and where heroes she can't help but fall in love with show up. Percy Jackson had been one of the heroes to leave Calypso, who had bitterly cursed Annabeth, but Leo Valdez was a hero who had turned out different. He wants to save Calypso from the island and succeeds. Calypso is, however, despite her calm and loving nature, bitter towards the gods to the extent that she does not feel obliged to help them. Calypso could even be one of the reasons why Leo does not feel it necessary to help the gods, especially Hera. The mysterious 'goddess of strange power' keeps her powers in secret but with Atlas as a father is assumed to be a powerful being...also being hinted at through Apollo's fear of her.

Specialties:

- Manipulate magic
- Song of enchantment that gives her the ability to heal others
- Create, control, and manipulate the wind and air



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Additional Resources and Links:

- http://riordan.wikia.com/wiki/Riordan_Wiki
- <http://www.bookrags.com/studyguide-the-battle-of-the-labyrinth/#gsc.tab=0>
- <http://www.bookrags.com/studyguide-the-battle-of-the-labyrinth/#gsc.tab=0>
- <https://www.shmoop.com/percy-jackson-lightning-thief/summary.html>
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